SOCIAL STUDIES ADAPTATIONS

Decorate the classroom with students drawings of the culture being studied.		Make maps out of salt dough and show geographical features and key places.
Compile a notebook of history jokes. Work facts into the jokes.		Play charades with "significant" events from the unit you are studying.
Create history raps that identify key dates and people.		Play 'What's my line?" or Pictionary with names, dates, places.
Create time sequence charts with titles for major eras of history-- then as a class create a mnemonic to remember the sequence of the titles.		Write a skit or play from a period in history, or as a typical day in a specific culture. Example: Sparta or Athens.
Make a game of prediction what will happen in several current event stories.		Play "guess the culture" based on artifacts in a time capsule.
Debate important issues and decisions from the past.		Play charades with "significant" events from the unit you are studying.
Create limericks about important historical events.		Role-play a conversation with an important historical figure.
Have students conduct imaginary interviews with people from the past.		Write a skit or play from a period in history, or as a typical day in a specific culture. Example: Sparta or Athens.
Have students draw a mural that reflects a specific time period.		
Role-play a conversation with an important historical figure.		Make visual diagrams and flow charts of historical information.

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ENGLISH/LANGUAGE ARTS ADAPTATIONS

Teach “concept mapping” to help remember content, or take notes		Create song rap to teach grammar and syntax
Write a sequel/next episode to a story or play		Use different kinds of music for different kinds of writing
Create crossword puzzles/word jumbles for vocabulary words		Analyze literature for “connections to our lives today”
Practice impromptu speaking and writing		Predict what will happen next in a story or play
Experiment with joint story-writing-one starts then pass it on		Analyze a story and describe its message-reach a consensus
Use a “human graph” to see where a group stands on an issue		Analyze similarities and differences of various pieces of literature
Use a “story grid” for creative writing activities		Read poetry from different perspectives and in different moods
Play vocabulary words “pictionary”		Conduct language drill exercises with partner
Draw pictures of the different stages of a story you are reading		Write an autobiographical essay: My life to date, my life in the future
Use highlight markers to “colorize” parts of a story or poem		Write a new poem each day of the week on “Who am I”
		Imagine being a character in a story/play-what would you do

Mathematics Adaptations

Write a series of story problems for others to solve		Learn mathematical operations through songs and jingles, rhythm
Explain how to work a problem to others while they follow		Use a formula card for tests
Make up puns using math vocabulary or terms		Provide tables, graph paper, lines and space for working problems
Solve problems with a partner: 1 solves and 1 explains process		Make up sounds for different math operations and processes
Create poems telling when to use different math operations		Solve complex story problems in a group
Teach how to use a calculator for problem solving		Do a statistical research project and calculate percentages
Create number sequences and have a partner find the pattern		“Each one teach one” new math processes/operations
Mind-map proofs for geometry theorems		Describe everything you do to solve a problem to a partner
Design classification charts for math formulas and operations		Have teams construct problems linking many math operations, then solve them
Do a survey of students’ likes/dislikes then graph the results		Track thinking patterns for different math problems
Estimate measurements by sight and by touch		Bridge math concepts beyond school. (What? So what? Now what?)
Add, subtract, multiply, and divide using manipulatives.		Imagine using a math process successfully, then really do it

Learn metric measurement through visual equivalents		

Practical Arts & P.E. Adaptations

Give verbal explanation of sport routines		Have students imagine the computer is human-draw how it works
Have students tell another how to run a word processing program – then do it		Have students perform physical exercise routines in sync with music
Have students pretend they are a radio sportscasters describing a game in progress		Play “Recipe Jeopardy” – make questions for answers given
Use music to help improve keyboarding skills and speed		Teach and play a series of non competitive games
Use peer coaching teams for individual shop projects		Assign teams to prepare and serve meals from foreign countries
Have students draw pictures of how to perform certain physical feats		Have students work in pairs to learn and improve sports skills
Teach a series of “spatial games” (e.g. horseshoes, ring toss)		Create cooperative computing teams to learn computer skills
Create visual diagrams of how to use shop machines		Have students list how things learned in shop can help in your future life
Teach students to imagine a skill and then try to do it exactly as they imagined		Capture process involved in art or sport on video or camera and create a step-by-step manual using the images.
Capture process involved in art or sport on video or camera and create review materials using the images.		

Science and Health

Write a humorous story using science vocabulary		Group research projects- Groups design and implement plans
Create a diary on ”The Life of a Red Blood Cell”		Use lab teams for science experiments and exercises
Write steps used in an experiment so someone else can do it.		Discuss controversial health topics and write team position papers
Making up an imaginary conversation between parts of the body		Describe the “before and after” of key scientific paradigm shifts
Give a speech on “Ten steps to healthful living”		Learn the pattern of successful and reliable scientific experiments
Use the symbols of the Period Table of Elements in a story		Practice webbing attributes of various systems of the body
Find five different ways to classify a collection of leaves		Draw pictures of things seen under a microscope
Create montages/collages on science topics (e.g., mammals)		Create posters/flyers Showing health processes
Use vocabulary games to study, & review Science vocabulary		Use concrete models to demonstrate science concepts, parts.
Use concrete models as metaphors for systems in the human body.		Use Forensic science activities to create interest in scientific method, research, etc.